



iCommand

Foreign Policy Crisis Simulation

Overview

- iCommand is an intense U.S. foreign policy crisis simulation that allows students to play as members of the Executive Branch.
- Students take on roles in the State Department, Department of Defense, and the various national security organizations.
- This program allows students to test their idea of how the U.S. should act on the world stage—and see the consequences in real-time!



Learning Objectives

- United States Foreign Policy
- Limited Government
- Working Through Consequences
- Importance of Teamwork
- Civic Responsibility
- Leadership Under Pressure
- Responsible Use of Power
- Just War Theory
- Making Hard Decisions

Teaching Methods

- Kinetic Simulation
- Immersive Learning
- Problem-based Learning
- Anchor-based Learning.
- Hands-on Leadership

